

Community Service Program

“The harvest is plentiful, but the laborers are few” (Matthew 9:37 NASB).

I. Coastal Academy’s Community Service Program As of the 2013-2014 school year, Coastal Academy is requesting all high school students to serve **twenty-five (25)** volunteer hours each year that they are enrolled in our school. Serving others is a big part of participating in the harvest Jesus talked about. Opportunities abound and can include serving meals to the disadvantaged, working with your church’s clothes closet, or helping with Vacation Bible School. There are numerous ways to show care and support to the community. Coastal’s website (Coastalacad.com) offers additional opportunities to consider. A form will be available for you to record the hours worked and will require a signature from a supervisor. This will be due with the final report card of the year.

II. Partnering with the President’s Volunteer Service In addition, Coastal Academy is working with the President’s Volunteer Service Award Program to recognize the valuable contributions our volunteers are making in the community. Any student who meets the program’s criteria, in addition to the Coastal requirement, can receive Presidential recognition for the additional volunteer hours. It is not required but is offered as an option for kindergarten through 5th grade students to serve and receive awards and strongly encouraged for our 6th through 8th grade students. Awards will be presented at graduation each year.

Presidential Award Criteria

Students Age 5-14 Students Age 15-25

50-74 hours bronze metal 100-174 hours bronze metal

75-99 hours silver metal 175-249 hours silver metal

100+ hours gold metal 250+ hours gold metal

Track Your Hours: WWW.presidentialserviceawards.gov, Click Track Your Hours and fill in Steps 1 through 4, Step 3 is optional. At the home page, click Profile button and enter the Record of Service Key (**ZFL-59810**). Each time that student serves, click Volunteer Record, Create New Record and enter the activity.